# Minutes Thursday morning Jan 13, 2014.

Noted down by Kjell Brunnström

## IRG-AVQA

### P.NATS

* Jens Berger presented the CFP for P.NATS. Showing the building blocks of P.NATS model.
* Margaret ask if the models are also about what artifacts that the models will be expected and they will deal with coding impairments.
* Christian points out that when e.g. image is gone there are no models dealing with.
* Lucjan ask if lip sync is considered. It is not included, but assumes that it does not happen. Christian points out that with the current model this would be hard to detect. Lucjan points out that he can see example of this and should be considered. Jens points out that this usually takes place in the player and this is not considered here. Christian points out that typically if it happens it will be in the order of 0.5 sec.
* Announcing of interest should be done before Feb 7, 2014. Confirmation should be done later (Feb 28), but the informal announcement must be done now. If this is done it is possible to withdraw later. It expected to contribute to the work e.g. produce databases. If someone wants to put in databases or other type of data without being a proponent that can be discussed. The participants needs to be a member of ITU. The new rec should be finished by Nov 2014.
* Alexander Raake participates on the phone. He lists the current proponents, which is now about 8 or 9. Main track is track 1, but track 2 may be dropped if there low interest or other problems to synchronize them.

No decision taken

### 3D display requirements draft new rec about display requirements

* Chulhee Lee summarizes this rec.
* The conclusion is that any reasonable display is could enough
* The rec was amended with limitations. The following sentence was added to the draft recommendation:

“This Recommendation only applies to video quality assessment of coding and transmission error scenarios where the 3D video sequences are moderately to strongly degraded. More stringent display requirements may be needed to accurately assess quality in the presence of nearly lossless quality impairments (e.g., where the quality is nearly the same as the original 3D video). “

### 3D display requirements draft new rec 3D fatigue

* Chulhee presented the documents
* Marcus Barkowsky wanted to go through the document and discuss it during the 3D session.
* The rec should be finalized in September and the will be time to discuss at the next VQEG meeting or the next IRG AVQA meeting

### 3D display requirements draft new rec on how to perform a subjective experiments.

* Margaret is presenting the document briefly, but will make available for later discussion.

### ITU-R WP6C

* Chulhee is informing about ongoing activities with WP6C

### Next meeting

* Alexander Raake suggest that it will coincide with Q14/12-meeting
* WP6C would also like to have the meeting coincide with their meetings
* Most likely end of February and maybe at the WP6C

## JEG Hybrid

* Presentation by Mikołaj Leszczuk the 10000 PVS generated
* Marcus is commenting about FR results and how they agree or not with each other.
* Discussion what this could be used for and how it may be possible to get subjective data for this data set or a least partly.
* Vittorio is wilting to do some analysis of the data.
* Savvas asks if there are any xmix-files available for the P.NAMS algorithms.
* Kjell informed about the crowd-sourcing experiment that they are currently develop and maybe they can share the web-interface later.
* Kongfeng Zhu el al work is presented by Marcus. It is a NR model, using a Laplacian pyramid and a neural network.